# Audio editing/recording software

## Learning objectives

- 1. Become familiar with Audacity interface
- 2. Become familiar with common task workflows

#### Overview

- Open-source (free) software
- First release in 2000; frequent updates
- Download for Windows, macOS, or Linux
- Install FFmpeg plugin for more file-types

#### Interface

- Menu bar: File, Effect, View menus
- Toolbars: Playback & recording, special tools, views
- Audio Setup: Devices & other settings
- Volume meters/levels: Input & output
- Timeline, canvas: Tracks, controls, clips within tracks
- Info panel: Project rate, timestamps, playback speed

# Importing tracks

#### 1. File -> Import ... -> Audio

- Default: Imported files have separate tracks (lanes)
- Tracks have separate control panels
  - Track-specific menu: Change settings
  - Mute vs Solo: Mute current track or all others
  - Gain: Increase/decrease to volume (dB)
  - Pan: Shift audio left/right

# Converting tracks

#### Convert (one-sided) stereo track to mono track

- 1. Import track
- 2. Open track-settings menu (arrow/ellipsis next to name)
- 3. Select Split Stereo to Mono
- 4. Delete empty track: click X in control panel

#### Three vertical lines

- Marker: Black line (always shown; at start by default)
  - Click body of track/clip or click Skip To buttons
- Skimmer: White line (stopped)
  - Move cursor along timeline
- Playhead: Green triangle, black line (playing/paused)
  - Click timeline or click Play button

# Playback

- Pause [P]
  - Freezes/unfreezes playhead at position in timeline
- Play [spacebar]
  - Plays from marker position
- Stop [spacebar while playing]
  - Clears playhead, enables selection & editing

## Selecting clips/tracks

- a. Select clip via head
  - 1. Single-click section with title
- b. Select clip via body
- 1. Double-click section with waveforms
- c. Select all clips in track via control panel
- 1. Click track-name in side panel

# Moving clips

- a. Click & Drag (need sufficient space)
  - 1. Click clip-head & hold
- 2. Drag clip left/right
- b. Cut & Paste (need sufficient space)
- 1. Select then right-click clip & select Cut [Ctrl/Cmd + X]
- 2. Click track (set marker)
- 3. Right-click track & select *Paste* [Ctrl/Cmd + V]

# Trimming clips

#### a. Drag Edge

- 1. Point to edge (between clip-head & waveform)
- 2. With double-arrow cursor, click edge & drag inward

#### b. Split & Delete

- 1. Set marker
- 2. Right-click clip & select Split Clip (Ctrl/Cmd + I)
- 3. Select unwanted clip & press Backspace/Delete

# Monitoring volume

- Watching volume level is important as listening
- Blue lines mark (local) peaks
- Ideal volume (peak values):
  - Primary audio (speech): -12 dB to -6 dB
  - Secondary audio (BG music): -24 dB to -18 dB

# Editing volume

- a. Normalize function (set peak to dB value)
  - 1. Select clip
  - 2. Open Effect -> Volume & Compression -> Normalize...
  - 3. (Window) Set Normalize peak amplitude to [-12] dB
  - 4. Click Apply
- b. Track-wide adjustment (change by dB amount)
- 1. Click & drag slider in +/- scale of track control-panel

# Fading volume

#### a. Fading functions

- 1. Select portion of clip (click & drag)
- 2. Open *Effec*t menu
- 3. Select Fading
- 4. Select appropriate function (e.g. Fade In, Fade Out)

#### Reducing background noise

- 1. Select portion of clip with background noise (sample)
- 2. Open Effect -> Noise Removal and Repair
- 3. Select Noise Reduction ... function
- 4. (Window) Click Get Noise Profile
- 5. Highlight entire clip/track, then repeat Steps 2 & 3
- 6. Adjust values (Noise reduction) & click Preview button
- 7. Click **OK** button

#### Recording with Audacity

- 1. Click *Audio Setup* button (toolbar)
- 2. Select *Recording Device* -> [desired input device]
- 3. (If applicable) Select Recording Channels -> Stereo
- 4. Click Record Meter (mic icon) button
- 5. Select Enable Silent Monitoring & test level by talking
- 6. Click Record button [R or Shift + R for new track)
- 7. Click Pause button to pause/resume or Stop button

# Saving (Audacity-only) projects

- 1. Open File -> Save Project
- 2. Select either Save Project or Save Project As...
- 3. Set location & name

# Exporting audio

- 1. Open File -> Export
- 2. Select *Export as* [format]
  - a. MP3 for smaller file-size
  - b. WAV for higher quality
- 3. Set location & name